

GARY MACAREVICH

CHARACTER ANIMATOR

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EXPERIENCE

Character Animator, 2005 · PRESENT

ELECTRONIC ARTS/MAXIS Redwood City, CA & Los Angeles, CA

- *THE SIMS MOBILE*
- *THE SIMS 2, 3, 4*
- *THE SIMS MEDIEVAL*
- *SIM ANIMALS*
- *THE SIMS STORE*
- *JAMES BOND: FROM RUSSIA WITH LOVE, ROGUE AGENT, EVERYTHING OR NOTHING*

Character Animator, 2003 · 2004

CURIOUS PICTURES New York, NY

- *DUNKAROOS* commercial

ICE POND STUDIO (in association with *REEL FX CREATIVE STUDIOS & CARTOON NETWORK*) Brewster, NY

- *G.I. JOE: SPY TROOPS THE MOVIE*

NEW PENCIL, INC. Sausalito, CA

- Unreleased video game

TREEHOUSE ANIMATION LLC New York, NY

- *EXXON/MOBIL* commercial

Character Animator, 2002 · 2003

NICK DIGITAL New York, NY

- *UNIVERSAL STUDIOS FLORIDA* ride film pre-show, *JIMMY NEUTRON: PROJECT EINSTEIN*
- *TV LAND* pilot episode of *THE ALAN BRADY SHOW*
- *NICK JR.* pilot episode of the television series, *THE BACKYARDIGANS*

Animation Technical Assistant, 2000 · 2001

BLUE SKY STUDIOS White Plains, NY

- Animated shots for *ICE AGE*
- Lip-sync animation for *ICE AGE*
- Character posing for *ICE AGE* license & merchandising campaign

EDUCATION

ANIMATION COLLABORATIVE Emeryville, CA 2015 · 2016

- Animation IV: Advanced Animation Critique
- Animation Demo and Lecture Workshop

iANIMATE Online 2013 · 2014

- Feature Animation Workshop 4: Close Up Facial Acting & Lip Sync
- Feature Animation Workshop 5: Full Body Acting, Facial & Lip Sync Exercises

GOBELINS L'ECOLE DE L'IMAGE Paris, FR 2012

- Summer school certificate program in character animation

KEITH LANGO: ANIMATION PERSONAL TRAINER Online 2008 · 2010

- Personalized character animation workshops

SCHOOL OF VISUAL ARTS New York, NY 1999

- Bachelor of Fine Arts: Computer Art

LUZERNE COUNTY COMMUNITY COLLEGE Nanticoke, PA 1996

- Associate's Degree: Computer Graphics / New Media

TECHNICAL SKILLS

- *Maya, Lightwave, 3DS Max*
- *After Effects, Photoshop, Illustrator*
- *Mac, PC, Unix*

TRADITIONAL SKILLS

- *Life Drawing*
- *Figure Sculpture*